module.AddRelation

Create a connection between properties. Properties that can be parts of connection: graphic item properties, token values, values of driver feedback channels

Синтаксис

```
module.AddRelation(LHSName, RHSName)
```

Название	Пример	Описание
LHSName	"Drivers.HDL-BUS Pro Network (UDP).HDL-MC48IPDMX.231:channel"	type: string Full path to the first property
RHSName	"UI.Dimmer.Level.Value"	type: string Full path to the second property
На выходе		
Boolean	true	type: Boolean Result of connection creation

Пример

```
module.AddRelation("Drivers.HDL-BUS Pro Network (UDP).HDL-
MC48IPDMX.231:channel", "UI.Dimmer.Level.Value"); // creates relation between
the feedback and the value of dimmer
```

You can learn the full way to the property with the help of Relations in the studio.