module.Import

Import of object with classes from module file

Синтаксис

```
module.Import(FileName)
```

Название	Пример	Описание
FileName	"GUI.js"	type: string Name of .js file

На выходе

Object		type: Object Object with classes

Пример

```
//Name_1.js - first .js file
this.Text = "Hello, world!"; //Pointer to text variable
//Name_2.js - second .js file
var Text = module.Import("Name_1.js").Text; //Import from the first .js file
an object with a pointer to text variable
IR.Log(Text); //"Hello, world!" //log Text variable
```