Types of complicated actions, events, conditions

This section describes types and the structure of objects of complicated actions, events, conditions

There are several object structures depending n the type of compliated actions:

- IR.ADVANCED_NUMBER - when this type is used, a popup with IR.ITEM_PICKER is used to select a value:
  - Name: String, //Name with the help of which value in a function can be received
  - Type: IR.ADVANCED_NUMBER, //Тип
  - Min: Number //minimal value of IR.ITEM_PICKER
  - Max: Number // max value of IR.ITEM_PICKER

- IR.ADVANCED_SLIDER - When this type is used a popup with a dimmer to select value is used:
  - Name: String, //Name with the help of which value in a function can be received
  - Type: IR.ADVANCED_SLIDER, //Тип
  - Min: Number // minimal value of Level
  - Max: Number //max value of Level

- IR.ADVANCED_SELECT - when this type is used a popup with a value list is used:
  - Name: String, //Name with the help of which value in a function can be received
  - Type: IR.ADVANCED_SELECT, //Type
  - Parameters: Array //Objects array, see below

- IR.ADVANCED_STRING - when this type is used, a popup with a test field to enter value is used:
  - Name: String, //Name with the help of which value in a function can be received
  - Type: IR.ADVANCED_STRING, //Type
  - Default: String //Default value
  - Keyboard: Number //Type of keyboard: [ссылка](#)}}

- IR.ADVANCED_COLOR - when this type is used, a popup with ColorPicker to select color is used:
  - Name: String, //Name with the help of which value in a function can be received
  - Type: IR.ADVANCED_COLOR //Type