Device.AddListener()

to add the device listener

Syntax

Device.AddListener(event, function, [pointer]);

input	sample	description
function	function(data) {}	type: function the unnamed function or reference to the function
pointer	-	type: object the pointer to the object which services the function (optional)
output		
data		type: string to get data in the byte format

Example:

```
Module.GetDevice("MyDevice").AddListener(IR.EVENT_RECEIVE_TEXT,
function(text)
{
    IR.Log(text);
});
```

When using the device listener only [driver events](#) work