

ListItem.SetOptions

Setting an interface graphic item via JSON

Синтаксис

```
List.SetOptions(Data)
```

Название	Пример	Описание
Data	<pre>{ itemName: { PropertyName: Value, ... States: [PropertyName: Value, ...] }, .. }</pre>	<p>type: JSONObject</p> <ul style="list-style-type: none">• itemName - name of a graphic item• PropertyName - property of a graphic item• States - a state. State properties are given via an object array depending on the number of states one after another

На выходе

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Пример

```
var l_oList = module.GetPopup("Popup 1").GetItem("list"); //getting the list
object
var l_oItem_1 = l_oList.GetItemByIndex(1); // getting the list item
l_oItem_1.SetOptions({
    Name: {
        Text: "Test",
        States: [{
            Border: 8
        }]
    },
    Switcher: {
        Value: 1
    }
});
```