//Getting data in a module is done viamodule.GetProperty; //Data received in a module after installation var l_sType = module.GetProperty("Type"); //refer to a module name that was written in ModuleData in Module object ... </syntaxhighlight> |attentions=Format to record data for a module:

```
var l_oModuleData = {
        Module: {
                Field: Value,
                ..
        },
        Drivers: {
                Name: {
                        Field: Value,
                         ..
                },
                ..
        }
}
```

- Module - module object that receives date for its work:
    - Field - property name that can be received in a module via module.GetProperty
    - Value - value of this property
- Drivers - object of used drivers
    - Name - driver name, for which data have to be set
        - Field - name of driver property
        - Value - value of this property

}}