

If the SubDevice creation was successful, in the *NewSubDevice* variable there will be an object of the created subdevice which we can use to execute the following operations:

- To receive data about the subdevice (cache fill).

This method is used to get data saved during previous sessions of application work. You can use this information for downloading subdevices, widgets and any other information you might need for visualization or device control. To receive data from the subdevice use the following method: