

The input parameter of the method is **in_data** - a data array or an object.

The output parameter of the method is **True** or **False** (successful or not).

Use the following method to clear cache:

B.clearEmulatorCache(bool**)**

The input parameter of the method is **bool** - **true** or **false** (to execute or not).

The output parameter of the method is **True** or **False** (successful or not).